

TRIUMPH OF SAINT KATHERINE

M	T	SV	W	LD	OC	
6"	3	3+	18	6+	6	4+

AUFSTELLUNG

1x Triumph of Saint Katherine

Equipped with: Bolt Pistols, Relic Weapons

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Bolt Pistols PISTOL	12"	6	2+	4	0	1

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Relic Weapons	Melee	18	2+	5	-2	1

ABILITIES

CORE - Leader

RULES - Acts of Faith, Leader

Damaged: 1-6 Wounds Remaining

While this model has 1-6 wounds remaining, the Attacks characteristics of all of its weapons are halved, and you can only select one ability when using its Relics of the Matriarchs ability, instead of up to two.

Relic of the Matriarch - Censer of the Sacred Rose (Aura)

While a friendly Adepta Sororitas unit is within 6" of this model, you can re-roll all Battle-shock tests taken for that unit.

Relic of the Matriarch - Icon of the Valorous Heart (Aura)

While a friendly Adepta Sororitas unit is within 6" of this model, models in that unit have the Feel No Pain 6+ ability.



Relic of the Matriarch - Petals of the Bloody Rose (Aura)

While a friendly Adepta Sororitas unit is within 6" of this model, improve the Armour Penetration characteristic of melee weapons equipped by model in that unit by 1.

Relic of the Matriarch - Simulacrum of the Argent Shroud (Aura)

While a friendly Adepta Sororitas unit is within 6" of this model, each time a model in that unit makes a ranged attack, re-roll a Wound roll of 1.

Relic of the Matriarch - Simulacrum of the Ebon Chalice (Aura)

While a friendly Adepta Sororitas unit is within 6" of this model, that unit can perform up to two Acts of Faith per phase, instead of only one.

Relic of the Matriarch - The Fiery Heart (Aura)

While a friendly Adepta Sororitas unit is within 6" of this model, add 2" to that unit's Move characteristic and add 1 to the Advance and Charge rolls made for that unit.

Relics of the Matriarchs

At the start of the battle round, select up to two of the abilities in the Relics of the Matriarchs section. Until the start of the next battle round, this model has those abilities.

Solemn Procession

Each time you gain 1 Miracle dice at the start of the battle round, if this model is on the battlefield, do not roll one D6 to determine the value of that Miracle dice; it has a value of 6.'

Leader

This model can be attached to the following unit:

- Battle Sisters Squad



WEAPON RULES

Pistol

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.